KS3 Design & Technology



	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 7 1Hr	Photo Stand Students will look at a range of techniques and designers, using wood and metal to create a photo stand.	Students will complete and evaluate their Photo Stand. Students begin to look at a range of wood work skills.	<u>Wooden Knot</u> Students will continue their exploration of wood creating joints to make a wooden knot. Evaluation of work.	Food Tech Rotation	Food Tech Rotation	Food Tech Rotation
YEAR 8 1Hr	Pewter Medallion Students will look develop a range of drawing and design techniques and design a pewter cast piece.	Students will finish their pewter casting and evaluation. Students will begin to research into desk lamp design.	<u>Desk Lamp</u> Students will develop their designs into creating a desk lamp. Evaluation of Lamp.	Food Tech Rotation	Food Tech Rotation	Food Tech Rotation
YEAR 9 1Hr	<u>Clock</u> Students will explore a range of designers and graphic rendering techniques in designing their clock using acrylic .	Students will finish their clock and evaluate their work. Students will study and reflect on modern and historical architecture design.	Architectural Model Students will create their own personal response in the form of an architectural model.	Food Tech Rotation	Food Tech Rotation	Food Tech Rotation

KS4 Design & Technology





	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 10 3Hrs	 * Manufacturing methods, assess knowledge * Market Pull/Technology Push * Orthographic drawing People Society and Culture * Sustainability and the environment * Amplifier Project- * Isometric & Ortho test, * Sustainable design * Ethics 	 * Renewable and non-renewable resources * Hanoi Project -Construction squares * Energy storage and systems * Drilling, H&S Sign off sheets Construction – drilling and cutting * Systems approach to designing * Types of motion, classes and mechanisms * Tap & Die, threading centre rod * Dowelling and fixing * Types of motion, modelling * Hanoi Project- Final construction * Modern & Smart materials. 	* Material Properties: Polymers, Fibres natural and synthetic Project – Ideas Assessment * Materials: Composite; Textiles (Natural & Synthetic); Papers/Boards; Woods; Metals; Polymers. Project – Ideas, modelling * Material Properties: Key definitions (toughness etc) Project – Chosen Idea development, modelling and testing * Primary investigation of material area/s through product analysis	 * Primary investigation cont. phone stand. * Final design and Manufacturing Specification * Stresses on materials. * Phone stand evaluation. Project Practical * Communicating ideas, rendering, modelling * The 6Rs, ecological issues in manufacturing * Material Properties and Qualities, Sustainability in design (6Rs) and impact from manufacturing. * Iterative designing, applying 	 * Working and physical properties of materials * Modifying properties for a purposecomposites? * Forms of supply and sizes, conversion * Scales of Production, discuss how practical could be batch or mass manufactured * Tolerances and quantity production * Modifying material properties, forms of supply, timber conversion, tolerances and QC/QA. 	 * Tolerances, QA & QC * Preparation and finishing materials * Independent research into a designer or company Exam * NEA Intro, Design Context/Challenges discussed * NEA Contexts chosen, design needs started with primary research.
YEAR 11 3Hrs	 * NEA –Ergonomic/ Anthropometric research, Product Analysis * NEA –Ergonomic/ Anthropometric research, Product Analysis * NEA –Design Brief & Specification 	NEA Revision Theory	NEA Revision	NEA Final hand in Revision	Final Exam	